

2021 OIA Track and Field
Safety Protocols & Meet Procedures

1) High Concentration Areas:

- a. 1) Shot Put area, 2) Discus area, 3) Long Jump area 4) Triple Jump area, 5) Pole Vault area, 6) High Jump area 7) Starting line area and 8) Finish Line area.

2) Safety Violations:

- a. **First warning** to athlete.
- b. **Second warning** to athlete and coach.
- c. **Third warning** is athlete disqualified and the head coach notified.
- d. Disqualified athlete may be asked to leave the site.
- e. Violations will include but not be limited to the following:
 1. Mask not worn or not worn properly covering the nose and mouth.
 2. In the infield and not actively warming up/down or participating.
 3. In another school's team space.
 4. Not maintaining 6 foot distance.

3) Masks are to be worn at all times:

- a. All Running events will be conducted with masks on and worn covering the nose and mouth.
- b. All Field events will be conducted with masks on and worn covering the nose and mouth.
- c. Athletes may take a quick mask break provided social distance is maintained and not in a high concentration area. (See section 1 A)

4) Density Control:

- a. Max of 60 athletes per team + coaches.
- b. Maximum of 4 events per athlete per meet.
- c. Maximum of 5 entries per individual running events and field events per JV division.
- d. Maximum of 5 entries per individual running events and field events per Varsity division.
- e. Maximum of 3 entries per relay per JV and Varsity division.
- f. Coaches.
 1. Must remain in bleachers in designated team space.
 2. Designated coaches box for field events – One coach per school.

5) Entering and Exiting Facility:

- a. No spectators.
- b. Only participants entered in meet will be allowed into facility.
- c. Team must report together and attendance will be verified.
- d. All participants will arrive wearing the appropriate PPE while practicing physical distancing.
- e. Participants include: student-athletes, coaches, athletic trainers, school officials, etc.
- f. The site supervisor will determine if any other individuals should be granted access. These individuals should be limited to those that are necessary for meet/event management, i.e. meet officials and security.

- g. All teams will be assigned seating areas within the venue to assure safe distancing.
- h. The athletic department site will determine an arrival time for all participants. In the event, that one is not set, all participants will arrive no earlier than 60 minutes prior to the start of the competition. At the conclusion of the meet all teams must leave the facility 30 minutes after the last event is run. No Loitering anywhere on the campus.
- i. Host School should arrive an additional 30 minutes earlier to help set up the following: Timing and athletic trainers tents, hurdles, equipment needed to run field events. Host School is also responsible for clean-up and break down of all equipment used in the meet.
- j. This season all meets have a (5) hour time limit. (2:00 PM – 7:00 PM or 3:00 PM – 8:00 PM) The meet will end when the (5) hour time limit is reached and not when the last event is run. If the event has started before the (5) hour time limit is reached, they may continue the event as long as it can be completed within (5) additional minutes.
- k. A maximum of 25 people will be allowed at the 8 high-concentration areas of the field:
 1. **Shot Put** (1 Recorder 1 or 2 To assist with measuring)
 2. **Discus** (1 Recorder 1 or 2 To assist with measuring)
 3. **Long Jump** (1 Recorder 1 or 2 Assist with measuring and raking the pit)
 4. **Triple Jump** (1 Recorder 1 or 2 Assist with measuring and raking the pit)
 5. **High Jump** (1 Recorder 1 or 2 To assist with measuring and crossbar)
 6. **Pole Vault** (1 Recorder 2 To assist with adjusting standards and crossbar)
 7. **Starting Line** (1 Starter 1 To check entries match athletes in heat and lanes)
 8. **Finish Line** (1 To double check athletes finish in correct lanes and heat 1 To assist with order of finish for all distance races and 4X400 relay 1 Lap Counter)

6) Conduct of Events:

- a. Safety Protocols and Coaches meeting required prior to start of every meet.
- b. Spike inspection ¼ inch pyramids only. No Uniforms required this season. Wearing School colors and in good taste recommended.
- c. Entries **Due 3:00 PM** every Thursday before the upcoming meet on athletic.net. No post entries accepted.
- d. First and last call will still be made over stadium P.A. System.
- e. **DO NOT** report till the event is called.
- f. Infield will be clear except for athlete's actively warming up/down or participating.
- g. Running events:
 1. As per DOH guidelines, masks must be worn for all events.
 2. No Clerk-of-Course. Entered athletes will be pre-seeded and report directly to the starting line when last call is announced. Check with your coach or meet program sheet for lane and heat assignment.
 3. Athletes will be pre-seeded and report directly to their heat and lane.
 4. Any changes to entries must be submitted prior to start of the coaches meeting. Please keep this to a minimum. No add-ons allowed.
 5. Relay Batons will **NOT** be provided. Teams are responsible for sanitizing batons before and after each race.
 6. Starting Block will **NOT** be provided. If a team needs to borrow a starting block from another team, they must be sanitized every time after every use. Length of spikes on blocks not to exceed 3/8 of an inch.
- h. Pole Vault and High Jump
 1. In the Pole Vault and High Jump events, the pits must be covered with a canvas or tarp to prevent direct contact with the athlete. If no cover is available, the pit must be sanitized after members from the same team have completed their jumps. A minimum

of 10 minutes must be observed before the next team is allowed to continue.

Sanitizing chemicals may shorten the life of your pit.

2. High Jump cover should have a **minimum area of 10' X 12'** to cover the landing zone for their athletes.
 3. Pole Vault cover should have a **minimum area of 10' X 20'** to cover the landing zone for their athletes.
 4. It is recommended that the site has two sets of cover for the high jump and another two sets of cover for the pole vault. This is so one cover can be used while the other cover is being sanitized.
- i. Long and Triple Jump.
1. Separation of JV and Varsity athletes may be necessary to maintain social distancing.
 2. Wipe down pit rake, tape measure and measuring cane if used.
 3. Order of competition will be random regardless if the athlete has a mark from a prior meet.
- j. Shot Put and Discus.
1. Separation of JV and Varsity athletes may be necessary to maintain social distancing.
 2. Athletes should wipe down implement after each throw.
 3. Athlete or an athlete from the same team may retrieve his/her own implement.

7) Officials:

- a. All will be masked and temp checked prior to start of meet.
- b. All school are responsible to temperature check their own meet officials.
- c. Hurdle Crews.
 1. One volunteer for each flight.
 2. Hurdles will be wiped after each race if contacted by the runner.
 3. One volunteer for each hurdle cart.
- d. F.A.T Crew:
 1. 4 or 5 officials under the timing tent: Capture, Read, Field Events, Clerk
 2. 1 Announcer
 3. One laptop per person.
 4. All will be 6 feet apart.
- e. Starting Line. (See Section 5 J 7)
- f. Finish Line. (See Section 5 J 8)
- g. Athletic Trainers.
 1. Will help teams maintain establish density guidelines and protocols.
 2. Water will **NOT** be provided this season.
 3. Provide PPE as a backup only. Teams are required to bring their own PPE supplies.
 4. The site or host school athletic trainers are not responsible to supply PPE supplies to participating teams.
 5. PPE Supplies: Glover, Sanitizer Whips, Hand Sanitizer, Disposable Mask and Non-Contact Thermometer.
 6. Athletic Trainers will provide heat illness equipment. Pool for cooling tubs and ice for injuries and first aid.